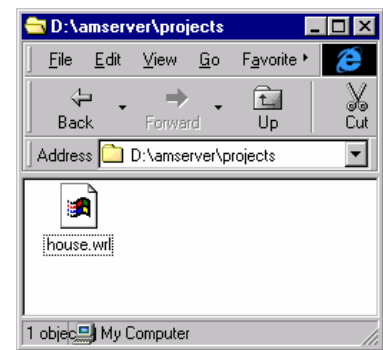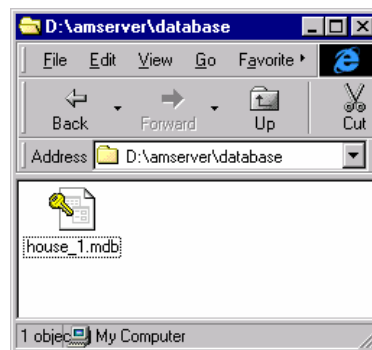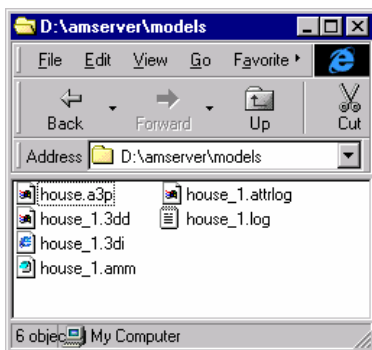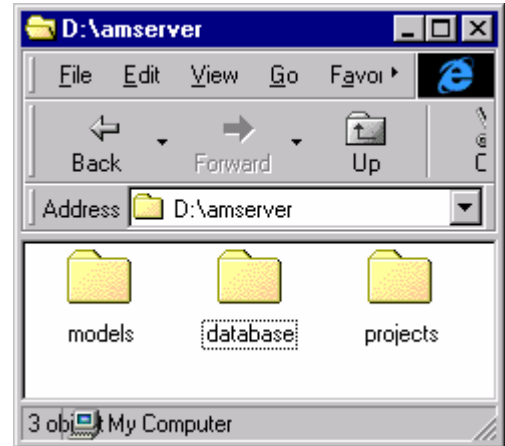# Quick Start
visual

1. Set Up Your Application Environment
   - models (for Envision3D transcoded files -- the output files)
   - database (for object & attributes database)
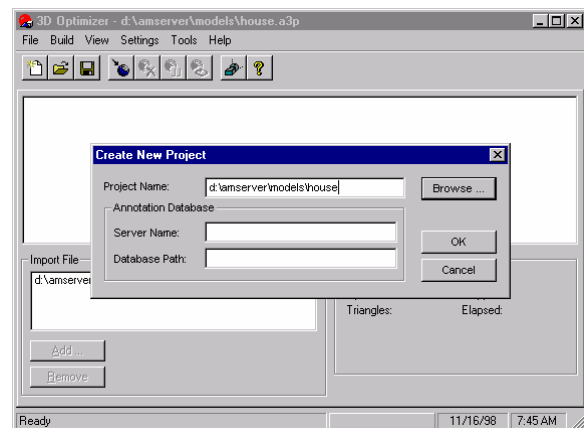   - projects for your original file (in external format -- the input file).

   When you are finished and your files are transcoded and ready for use - these directories will look like this:
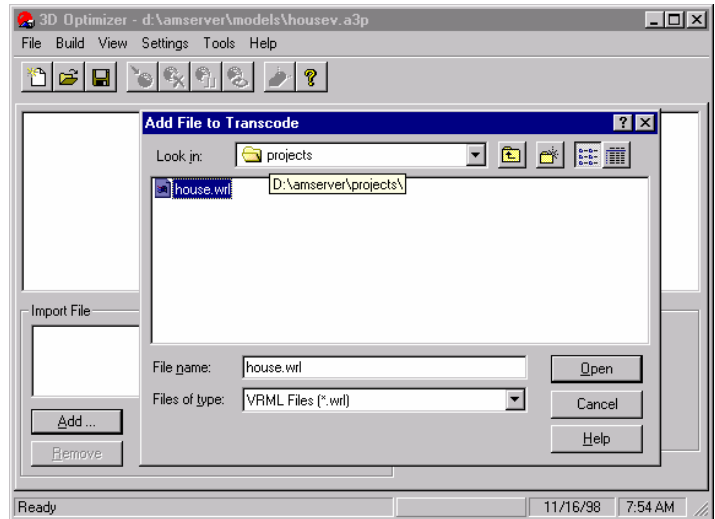
2. Copy your original source file to the projects directory.

3. Start the Envision3D Optimizer and choose Create Project from the File menu.

   Name your project (for example d:\amserver\models\house)

   You can leave the server name and database path blank (why?)

4. Select your original file for transcoding by clicking the "Add" button and choosing the file.
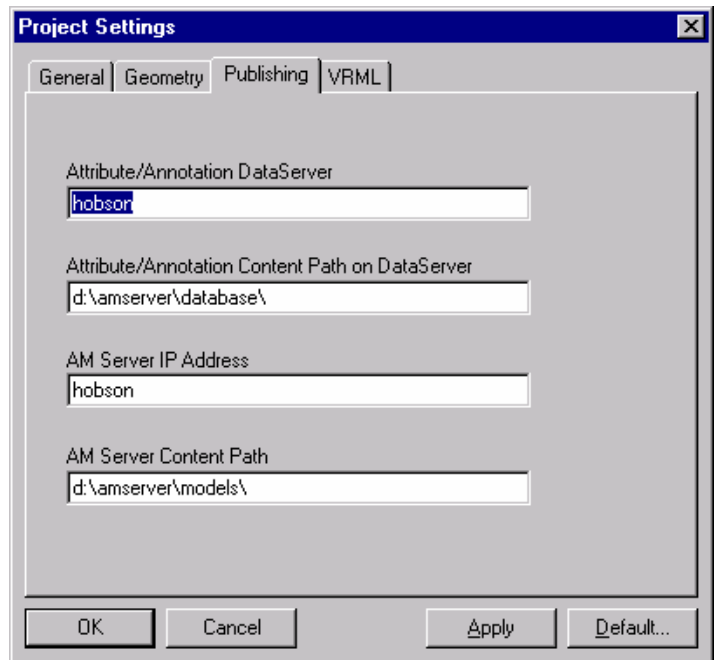

5. Set Up Your Project. Choose Settings --> Project Settings

    Enter the name of your database server or its IP address

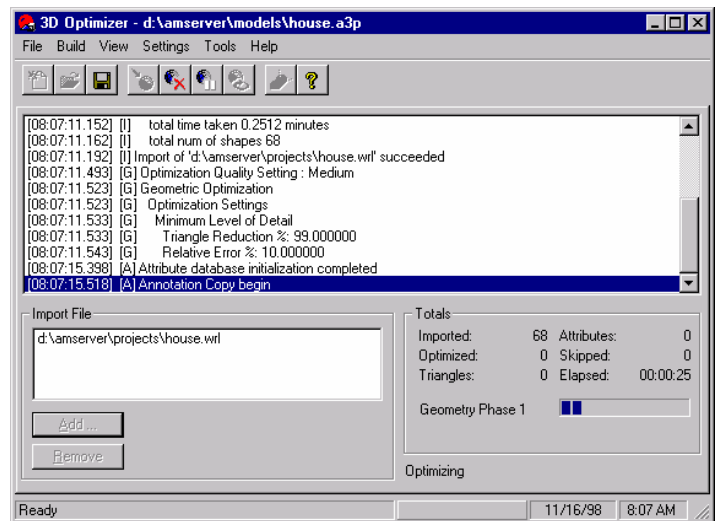   Enter the path to your database directory

    Enter the name of your MediaManager server or its IP address

    Enter the path to your models directory (which holds the converted content files)
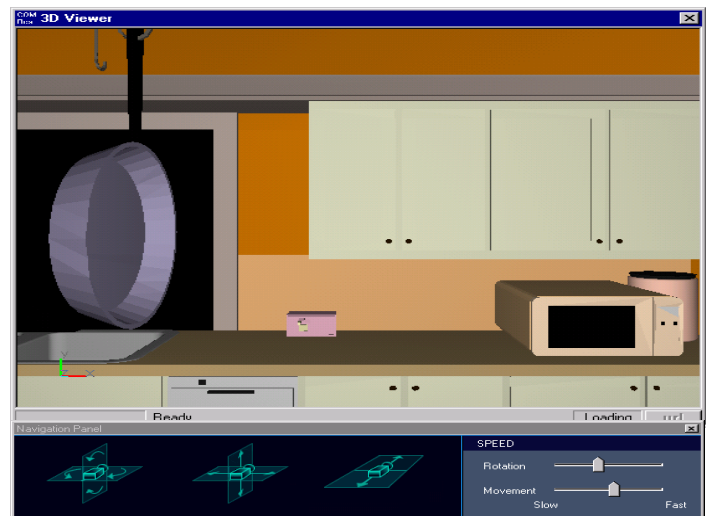
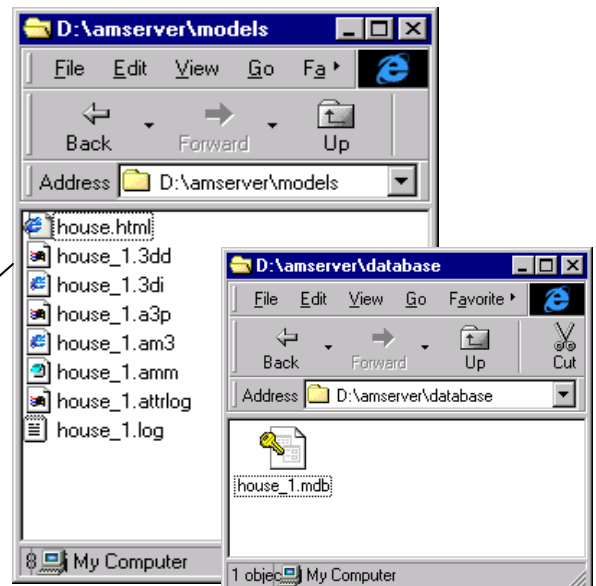6. Initiate the actual transcoding process by choosing Build --> Start.

   You will see messages appear in the window about the transcoding process.

7. When the transcoding is complete, you can view your Envision3D model by choosing Tools --> Viewer

8. Review the application directories to all files were placed correctly. You will need to physically move one file that belongs in web root and create another (sample included) to actually access call the Envision3D model.

```
<HTML>
<HEAD>
<TITLE>tutorial</TITLE>
</HEAD>
<BODY>
<EMBED src="house_1.am3" height=400 width=600></EMBED>
<OBJECT ID="AM3DViewer"
CLASSID="CLSID:69EC3DBD-771A-11D1-9FEA-00C04FC4F039"
height=400 width=600>
<PARAM NAME="Filename" Value="house_1.AM3"></OBJECT>
</BODY>
</HTML>
```